

**Cleveland Browns at Cincinnati Bengals Participation Report/Injury Report**  
**Week 7: October 25, 2020**

<b>Cleveland Browns</b>							
<b>Pos.</b>	<b>No.</b>	<b>Name</b>	<b>Injury</b>	<b>10/21/20</b>	<b>10/22/20</b>	<b>10/23/20</b>	<b>Status</b>
LB	55	T. Davis	Elbow	Full	Full		
P	7	J. Gillan	Left Groin	Limited	Limited		
S	33	R. Harrison	Concussion	Full	Full		
RB	27	K. Hunt	Ribs	Limited	Limited		
S	42	K. Joseph	Hamstring	Limited	Limited		
WR	80	J. Landry	Hip/Ribs	Limited	Limited		
<b>QB</b>	<b>6</b>	<b>B. Mayfield</b>	<b>Chest</b>	<b>Limited</b>	<b>Full</b>		
<b>TE</b>	<b>85</b>	<b>D. Njoku</b>	<b>Shoulder</b>	<b>Limited</b>	<b>Full</b>		
LB	50	J. Phillips	Knee	DNP	DNP		
<b>DT</b>	<b>98</b>	<b>S. Richardson</b>	<b>Achilles</b>	<b>--</b>	<b>DNP</b>		
<b>S</b>	<b>23</b>	<b>A. Sendejo</b>	<b>Shin</b>	<b>DNP</b>	<b>Limited</b>		
LB	44	S. Takitaki	Hand	Full	Full		
G	77	W. Teller	Calf	DNP	DNP		
C	64	J. Tretter	Knee	Limited	Limited		
<b>Cincinnati Bengals</b>							
<b>Pos.</b>	<b>No.</b>	<b>Name</b>	<b>Injury</b>	<b>10/21/20</b>	<b>10/22/20</b>	<b>10/23/20</b>	<b>Status</b>
<b>DT</b>	<b>97</b>	<b>G. Atkins</b>	<b>Not injury related</b>	<b>DNP</b>	<b>Limited</b>		
<b>LB</b>	<b>51</b>	<b>M. Bailey</b>	<b>Neck</b>	<b>Limited</b>	<b>Full</b>		
<b>DE</b>	<b>96</b>	<b>C. Dunlap</b>	<b>Not injury related</b>	<b>DNP</b>	<b>Full</b>		
<b>WR</b>	<b>18</b>	<b>A.J. Green</b>	<b>Not injury related</b>	<b>Limited</b>	<b>Full</b>		
<b>DE</b>	<b>90</b>	<b>K. Kareem</b>	<b>Illness</b>	<b>--</b>	<b>Full</b>		
CB	22	W. Jackson III	Concussion	DNP	DNP		
HB	28	J. Mixon	Foot	DNP	DNP		
<b>CB</b>	<b>23</b>	<b>D. Phillips</b>	<b>Illness</b>	<b>DNP</b>	<b>Full</b>		
<b>WR</b>	<b>19</b>	<b>A. Tate</b>	<b>Shoulder</b>	<b>Limited</b>	<b>Full</b>		
S	36	S. Williams	Hamstring	Limited	Limited		
Full Participation (Full)=100% of player's normal reps; Limited =less than 100% of player's normal reps; Did Not Participate in Practice (DNP). OUT = Will not play; DOUBTFUL = Unlikely to Play; QUESTIONABLE = Uncertain if player will play.							